



The "Ice House"

This house in St Helier is home to SOE agent Sophia Sartin, codename 'Icebreaker'. Her objective is to gather information on the German elite in Jersey, so she may know something about Halo. However, because she socialises with high-ranking Germans, she is supposed to remain out of contact with the SOE except by rare radio transmissions, to minimise suspicion. Visiting her could be risky for both her and your team.

Visit

.....

236



1



The Estate

This small group of buildings on the outskirts of St Helier is a base for the Jersey Communist Party. They carry out regular operations against the Germans and have a spy network on the island. However, getting them to trust you and provide information may not be easy, as their relations with British Intelligence are turbulent. They could even prove hostile.

Visit

.....

185



2



The Hut at Le Hocq

It is rumoured that this isolated hut is the hideout of Wedler, a German deserter. You've been told he wanted to contact British Intelligence and went into hiding a month ago, but learning anything more specific about him is difficult. Nevertheless, he may have useful information in the hunt for Halo.

Visit

.....



3

The Documents

Your objective is to recover these documents. However, destroying them would be preferable to them falling back into enemy hands.



The background is a complex, layered composition. It features several hand-drawn, irregular black lines that resemble topographic contour lines or organic shapes. Two prominent horizontal bands are filled with diagonal green hatching. Scattered throughout the composition are numerous dark, solid circles of varying sizes. The overall color palette is muted, consisting of earthy greens, greys, and browns, with a semi-transparent white rectangular area in the center.

4

Intercepted Radio Message (in German)

5

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And now we report yesterday's bird sightings, for all members of the Jersey Birding Society, especially our esteemed new Chair, General Melken of the German Army, who is always keen to learn where the most beautiful specimens can be found.

An individual Eurasian Reed Warbler
in a wood in Maufant.

An individual Bar-headed Goose
on Green Island Beach.

A flock of Jack Snipe
in a wood near Saint Helier.

A flock of Storm Petrel
over wetlands in Grouville.

A flock of Bar-headed Geese
offshore at Le Grouet.





5

Tunnel Ho2

This is one of the Hohlgangsanlage tunnels, constructed by the Germans to protect equipment and troops from British bomber planes. General Nelken is due to visit tunnel Ho2 this afternoon. From there, you could follow him to the meeting with Halo.

Surveil

.....

128

The background is a complex, layered abstract composition. It features a mix of organic, hand-drawn shapes in shades of brown, tan, and grey. A prominent feature is a thick, wavy green band with diagonal stripes that curves across the upper portion of the image. A network of thin, dark lines crisscrosses the scene, some following the contours of the shapes. In the center, a solid black rectangular box contains the white number '6' with a horizontal line underneath it, serving as a focal point. The overall aesthetic is textured and artistic, resembling a collage or a hand-drawn map.

	Ind.	F
Goose	1	2
Petrel	3	4
Snipe	5	6
Warbler	7	8

Wood	a-h
Beach	i-p
Wetlands	q-x
Dunes	y
Rocks	z
Field	number
Offshore	time



7

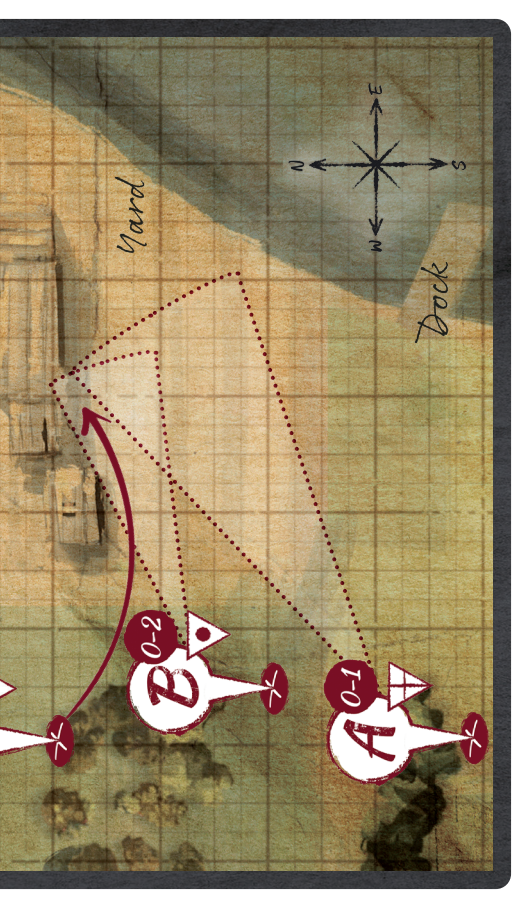


Driveway



The image features a dark, textured background with faint, hand-drawn contour lines in shades of brown and green. A central black rectangle contains the white number 8. The overall aesthetic is that of a topographic map or a technical drawing on aged paper.

8



The image features a dark, textured background with faint, hand-drawn contour lines in shades of purple and blue. A central black rectangle contains the white number '9'. The overall aesthetic is artistic and minimalist.

9

~ Welrod Pistol ~

Welrod Mk II

Equip every agent with
a Welrod Pistol.





E1

~ Welrod Pistol ~

Welrod Mk II

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a Welrod Pistol.





E1

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E1

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E1

E2

~ Sniper Rifle ~

Lee-Enfield No. 4



An abstract, hand-drawn map illustration on a textured, light brown background. The map features a network of black lines representing roads or paths, winding through various regions. Several areas are filled with dark, textured brushstrokes, suggesting buildings or industrial zones. A prominent feature is a large, irregularly shaped area filled with horizontal blue and green stripes, possibly representing a river or a specific terrain. The overall style is artistic and illustrative, with a focus on organic shapes and textures.

E2

Toolkit

Place 2 Skill tokens on this card.

An Agent equipped with the Toolkit may use these tokens when performing Technical checks.



The background is a complex, layered abstract composition. It features a base of light beige and olive green tones. Overlaid on this are various elements: thin, hand-drawn black lines that resemble topographic contour lines or organic shapes; numerous small, solid dark green circles scattered across the surface; and a prominent, thick, dark green diagonal hatched band that curves across the upper portion of the image. In the center, a solid black rectangular box contains the white text 'E4'. The overall aesthetic is that of a hand-drawn or hand-painted artistic map or abstract landscape.

E3

~ Sniper Rifle ~

Lee-Enfield No. 4



An abstract map or topographic drawing on a textured, light brown background. The map features several thick black contour lines and a network of thinner black lines. A prominent feature is a large, irregularly shaped area outlined in black, containing several smaller black rectangular shapes. The top and bottom edges of the map are shaded with diagonal hatching in a dark greenish-brown color. A central black rectangular box contains the white text 'E3'.

E3

~ Concussion Grenade ~

No. 69 Grenade

Discard this card for +2 Firearms
on any short-range Firearms check
that does not ask for your lowest or
highest Firearms.





E5

SERIE :
PRÉFECTURE DE MORETTE

Carte d'identité



Nom : *Séjour,*
Prénoms : *Antoine*

Né le : *12 Octobre 1914*

Département :

3 Firearms

SKILLS

1 Awareness

2 Influence

1 Stealth

1 Technical



SERIE :
PRÉFECTURE DE MORETTE

Carte d'identité



Nom : *Séjour,*
Prénoms : *Antoine*

Né le : *12 Octobre 1914*

Département :

2 Firearms

SKILLS

1 Awareness

2 Influence

1 Stealth

1 Technical



SERIE :
PRÉFECTURE DE NAUDÉ

Carte d'identité



Nom : *Nadaud,*
Prénoms : *Yannick*
Né le : *22 Juillet 1909*

Département :

2 Firearms

SKILLS

2 Awareness

1 Influence

1 Stealth

3 Technical



SERIE :
PRÉFECTURE DE NAUDÉ

Carte d'identité



Nom : *Nabaud,*
Prénoms : *Yannick*
Né le : *22 Juillet 1909*
Département :

1 Firearms

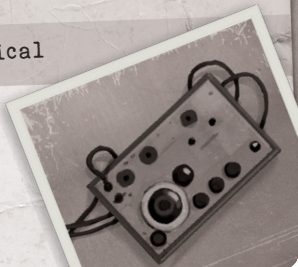
SKILLS

2 Awareness

1 Influence

1 Stealth

3 Technical





SERIE :
PRÉFECTURE DE MORETTE



Carte d'identité



Nom : *Lafontaine,*

Prénoms : *Bernadette*

Né le : *4 Novembre 1907*

Département :

1 Firearms

SKILLS

2 Awareness

1 Influence

3 Stealth

2 Technical





SERIE :
PRÉFECTURE DE MORETTE



Carte d'identité



Nom : *Lafontaine,*
Prénoms : *Bernadette*
Né le : *4 Novembre 1907*
Département :

1 Firearms

SKILLS

2 Awareness

1 Influence

3 Stealth

1 Technical



SERIE :
PRÉFECTURE DE MORETTE

Carte d'identité



Nom : *De la Rue,*

Prénoms : *Odile*

Né le : *13 mars 1915*

Département :

2 Firearms

SKILLS

3 Awareness

2 Influence

1 Stealth

1 Technical



SERIE :
PRÉFECTURE DE MORETTE

Carte d'identité



Nom : *De la Rue,*

Prénoms : *Odile*

Né le : *13 mars 1915*

Département :

1 Firearms

SKILLS

3 Awareness

2 Influence

1 Stealth

1 Technical



SERIE :
PRÉFECTURE DE NAUDÉ

B1

Carte d'identité



Nom : *Capet,*

Prénoms : *Monique*

Né le : *15 mai 1919*

Département :

2 Firearms

SKILLS

1 Awareness

3 Influence

2 Stealth

1 Technical



SERIE :
PRÉFECTURE DE NAUDÉ

B1

Carte d'identité

Nom : *Capet,*

Prénoms : *Monique*

Né le : *15 mai 1919*

Département :

1 Firearms

SKILLS

1 Awareness

3 Influence

2 Stealth

1 Technical

